



SFA FOOTBALL PHILOSOPHY

PLAYING STYLE

Pro-active, possession-based, high-tempo style of play



"The most crucial factor for Singapore football, is that this model is a more complete development tool that yields far greater learnings for our young footballers.





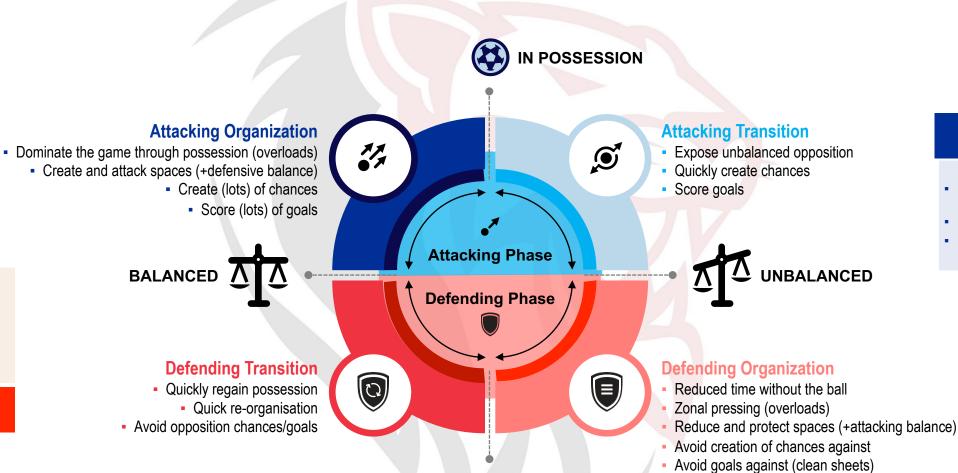
Coached by our **GAME MODEL**

Protect the goal

Quickly regain possession
Attacking balance

Defending

Set-pieces



NO POSSESSION

Attacking Set-pieces

- Directly create chances
- Score goals
- Defending balance

INLERSH THE

Developing the PLAN



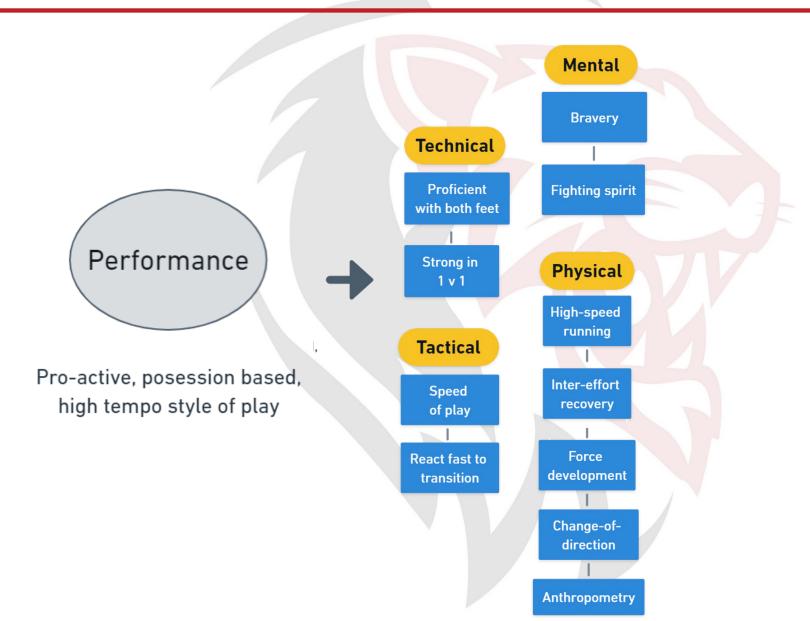
Pro-active, possession-based, High-tempo style of play



Factors
Indicators
Qualities



Performance **DETERMINANTS**





Performance **DETERMINANTS**



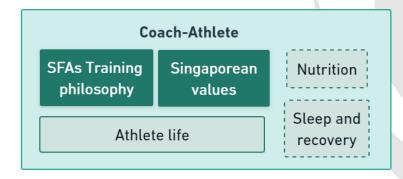
MEETING TODAY'S DEMAND OF PERFORMANCE

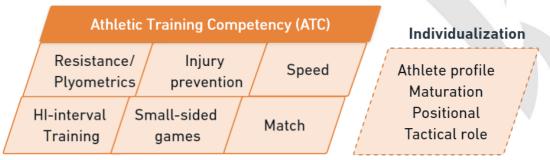
Performance indicators contribute football performance



Training **STRATEGY**







COACH - ATHLETE EDUCATION

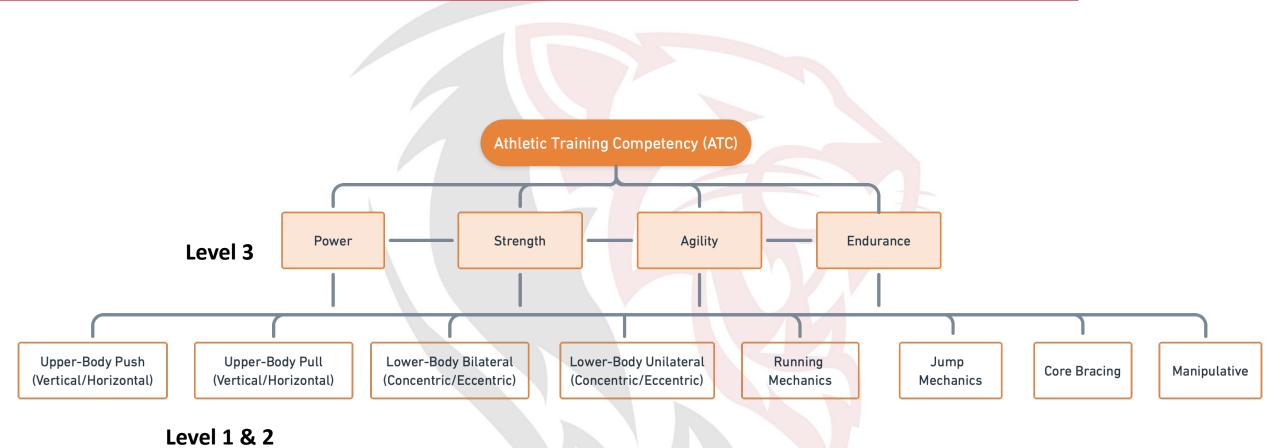
forms the core tenet of our training strategy

We deliver the NATIONAL PLAYING PHILOSOPHY and ATHLETIC TRAINING COMPETENCY on the pitch



Education

ATHLETIC Training **COMPETENCY**



Adapted from Radnor et al., 2020



Athlete **MONITORING**

Running with the ball

Striking the ball
First touch

1 v 1

Athlete Monitoring

Playing Style / Load

Response to Load

Maximum sprinting speed

Aerobic capability

Peak power/force

Change-of-direction ability

Acceleration/Deceleration

Growth/Maturation

ATHLETE MONITORING

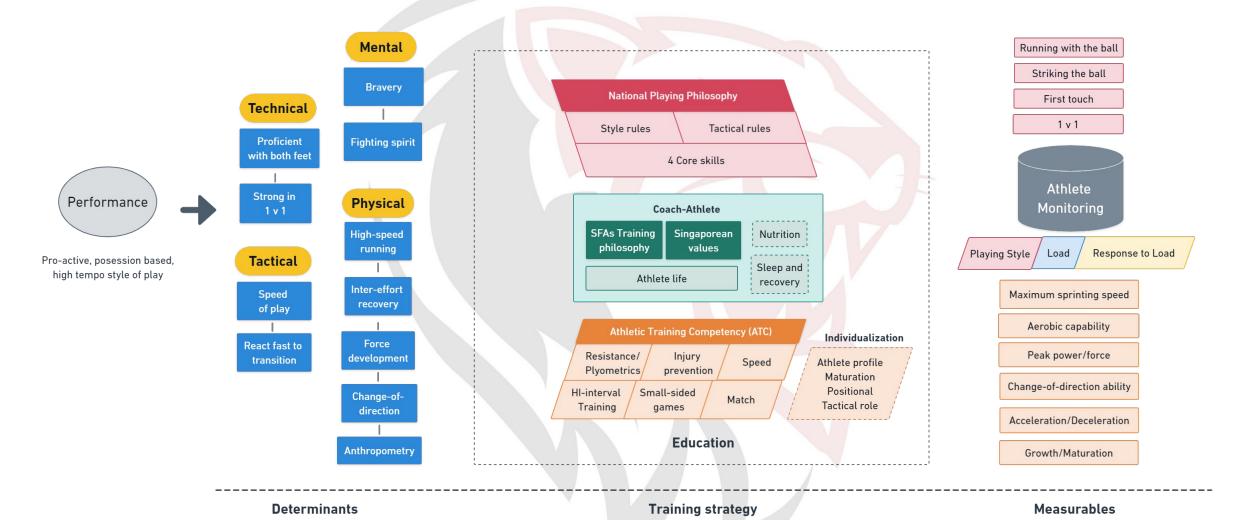
tracks the development of our players in the areas of technical abilities, playing styles, training load and fitness attributes







Guided by the SFA PERFORMANCE MODEL



INLEASH THE

SFA TRAINING PROGRAM







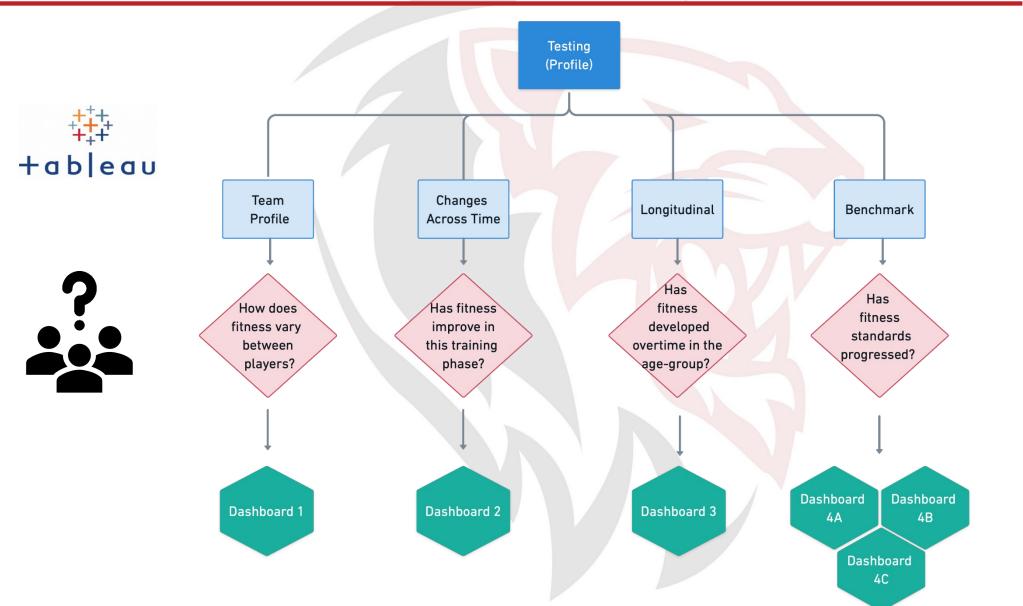
How does fitness vary between players?

Has fitness improve in this training phase?

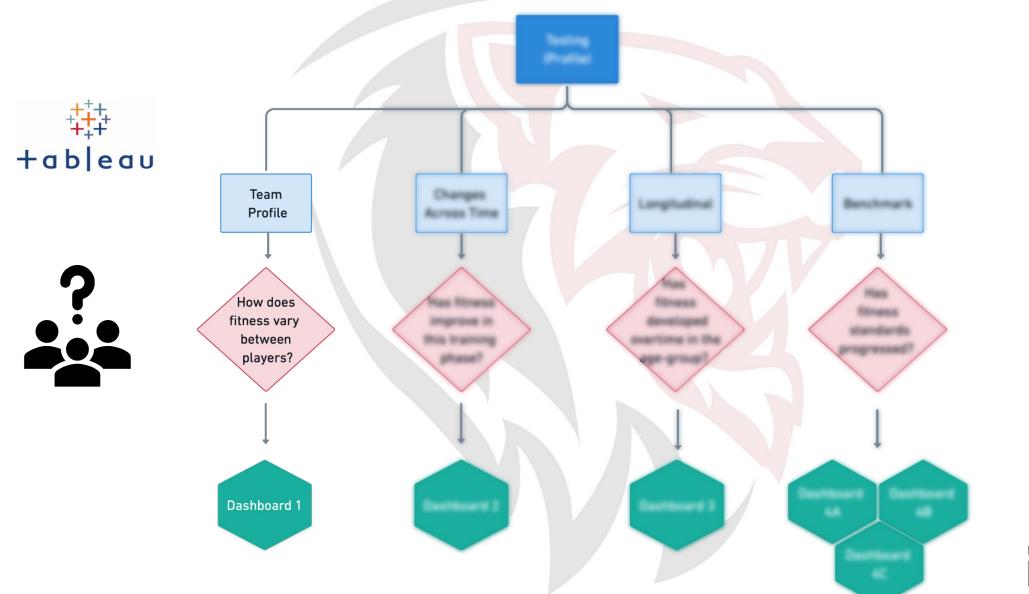
Has
fitness
developed
overtime in the
age-group?

Has fitness standards progressed?











Fitness Testing Profile



School Football Academies Fitness Results



Player 07

172.0

Within-Team Comparison

The graph compares the distribution of fitness within the team (Who is quicker/fitter etc.?)

61.6

Analysis is based on the Z scores of each physical capacities

Player who scored above team average (+1Z score) are on the right, while player who scored below team average (-1Z score) are on the left.

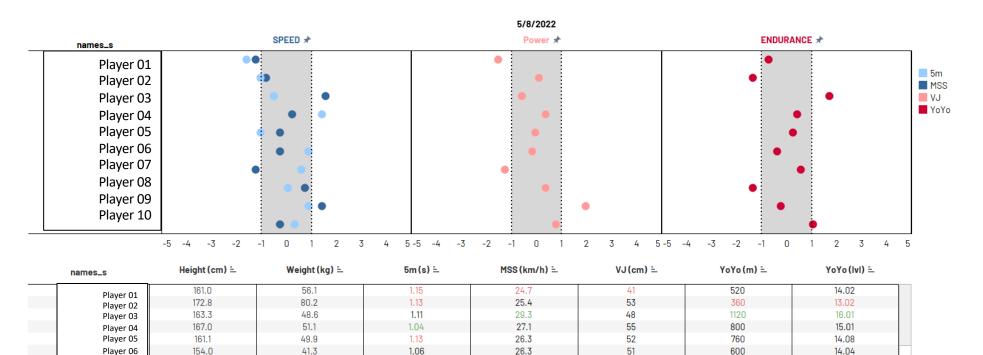
1.07

Select Cohort AES_2021

Select Date

5/8/2022

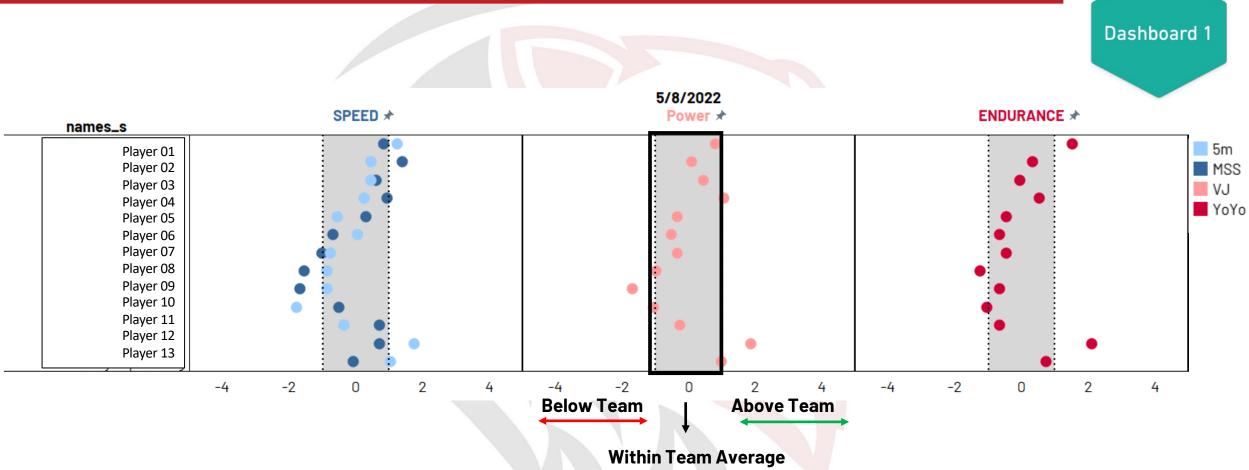
15.02



24.7



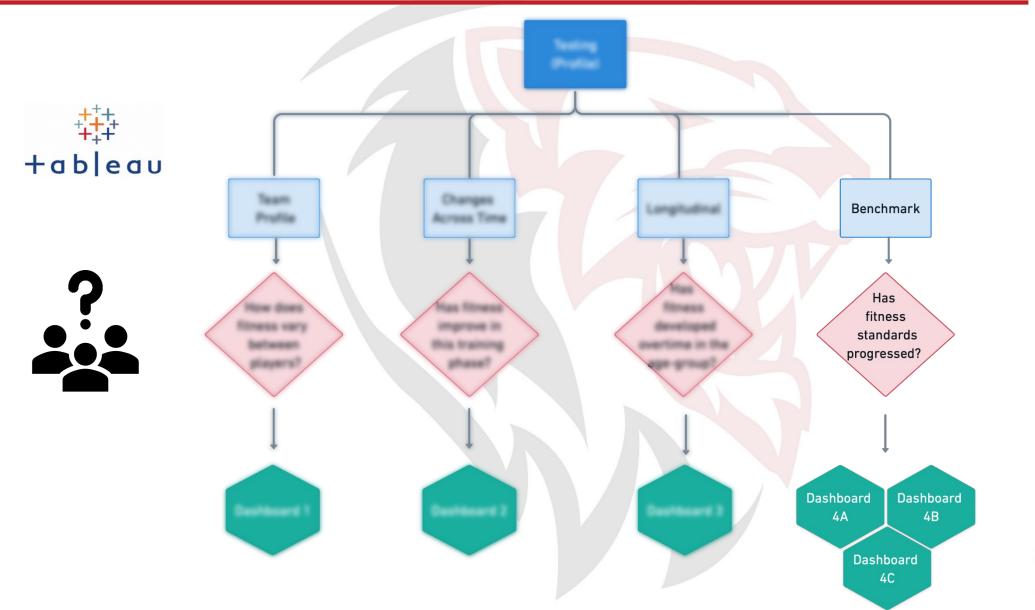
Within-Team PROFILE



Spread of fitness within the team

- Compares the difference between the fittest and the least fit
- Results are standardized (Z score) to be compared across different types of test







School Football Academies Fitness Benchmark

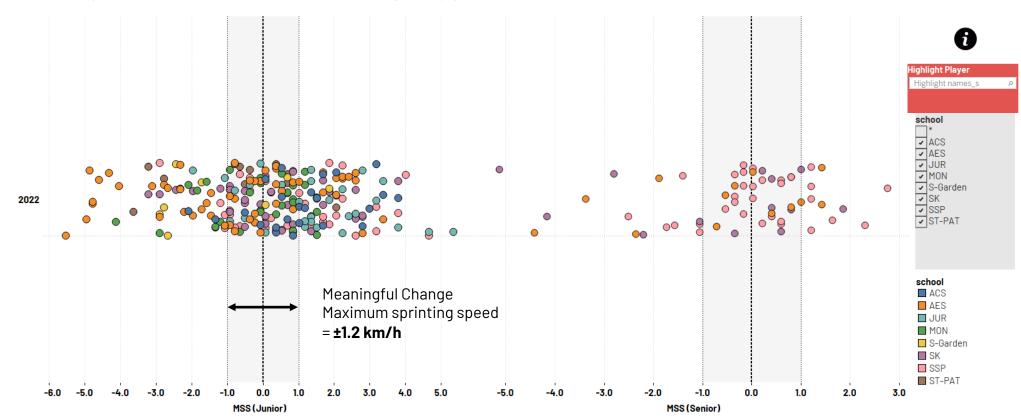


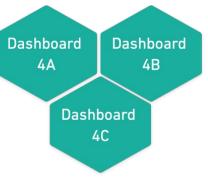
Normative Benchmark

This graph compares the individual's performance against international reference values (junior - U13/14 and senior - U15/U16)

Analysis is based on Z score using international nomative values (Junior - 25.8km/h, Senior 29.0km/h)

Player who scored above international norms (+1 Z score) are on the right, while player who scored below international norms (-1 Z score) are on the left.







School Football Academies Fitness Benchmark

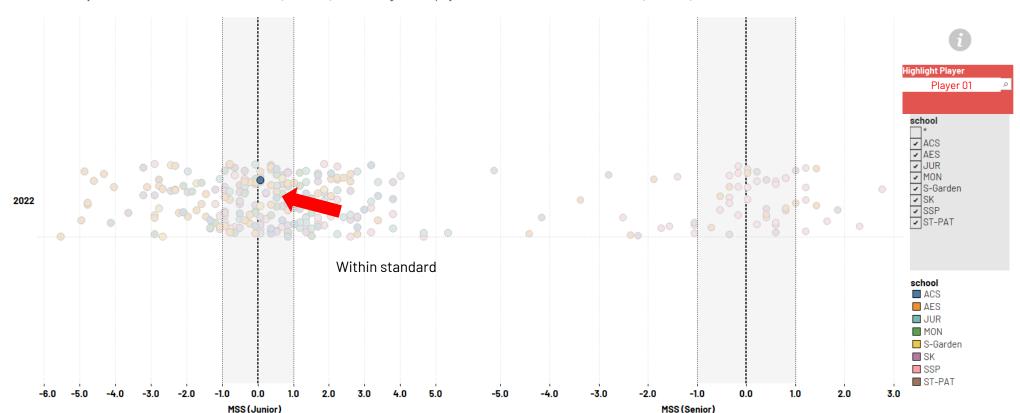


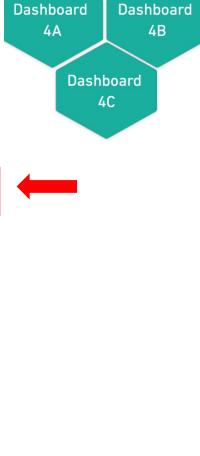
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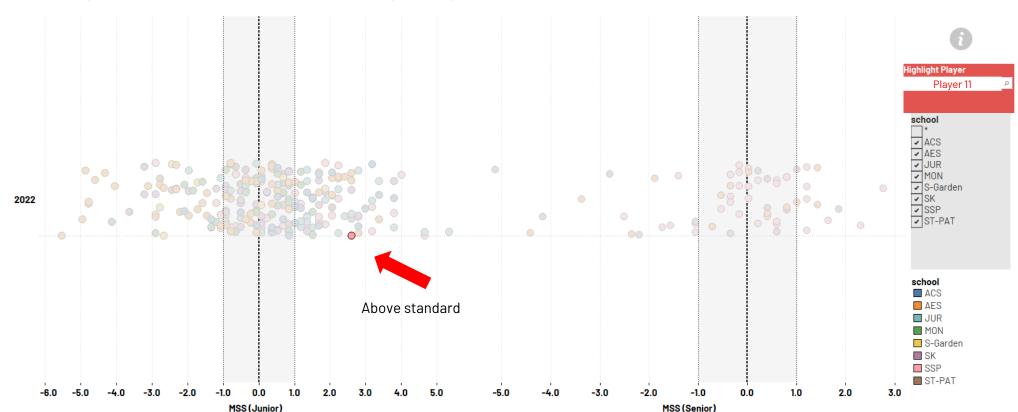


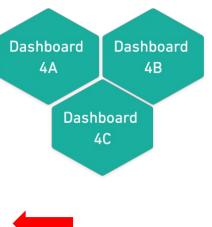
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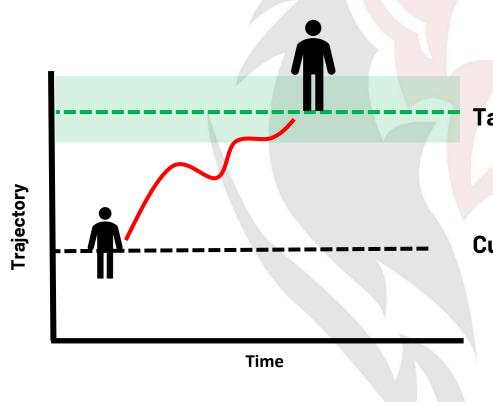
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Target/Standard: Improvement by 1.4 to 2.6 km/h

Current: MSS: 24.3 km/h

MSS (Z): -1.2

- Benchmark against different cohorts (School, Clubs etc.)
- Maturation?



Fitness Testing ROADMAPS

Objectives

Develop SFAs normative standards and benchmark with international standards

> Player/Academy progression across age-groups

Team Profile and changes across training phases

Level

Benchmark

Longitudinal/ Trends

> Profile/ changes

Analytics

Benchmark comparison (Z-score)

Intra-player trend (Trend analysis)

Within Team (Z-score)/Changes (MBD)



Training **METHODOLOGY**

Pro-active, Possession-based, High tempo

	Possession/Block	Block 1	Block 2	Block 3	Block 4	Block 5		
Principles	In Possession	Width and Depth	Combination Passes	Progression	Offensive Timing	Ending Offensive Situations		
		Creation and occupation of space	Switch of Play	Play at different heights (no 2 players in one line)				
		Third Man		Dismark				
	Out of Possession	Compactness	Organized Pressure	Man marking and zonal marking	Defensive Timing	Resolve defensive situations		
		Action-Reaction	Action-Reaction	Action-Reaction	Action-Reaction	Action-Reaction		
Technical Objective	Running with the ball, Striking the ball, 1st Touch, 1v1s / Interception, Tackling							
Tactical Objective	In Possession	Width and Depth	Combination Passes	Progression	Offensive Timing	Ending Offensive Situations		
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System Objective	In Possession	4-3-3 (3-1-3)	Building Up	Positions & Functions (Per Player)	Positions & Functions (Per Line)	Attacking Set-pieces		
	Out of Possession	4-4-1-1 / 4-4-2 (3-3-1)	Organized Pressing & Defending The Box	Positions & Functions (Per Player)	Positions & Functions (Per Line)	Defending Set-pieces		



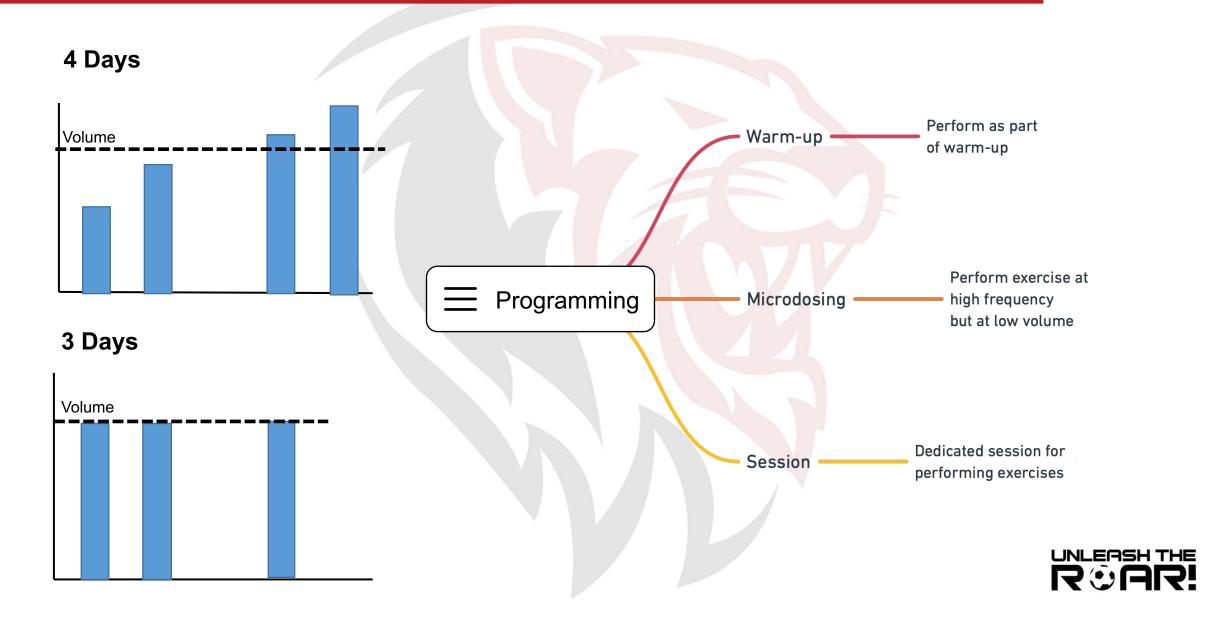
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TRAINING PROGRAMMING



Training **METHODOLOGY**

Pro-active, Possession-based, High tempo

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Physical Physical R.A.M.P

Warm-Up (Raise | Activation | Mobility | Potentiation)



Warm-Up APPROACH



Sharing of ideas and approach among coaches

RAISE

Incorporating with the ball

ACTIVATION

Key muscle groups

• Specific activation patterns (Glute, Torso) (Injury-Prevention)

MOBILIZE

• Stability, coordination, strength

• Lunge/Squat/Brace/Single-leg (Movement Pattern)

POTENTIATION

Preparation for session (Session/Block objective)

Intensity



Physical Preparation ROADMAP

Objectives

Youth Football Training
Methodology

Maximizing Training
Potential

Movement and Technique Competency

Training Programming

Level

Long Term

Specific Programming

Movement

Plan

Program

Evidence and Context Informed

ATC Level 3 (Targeted Fitness)

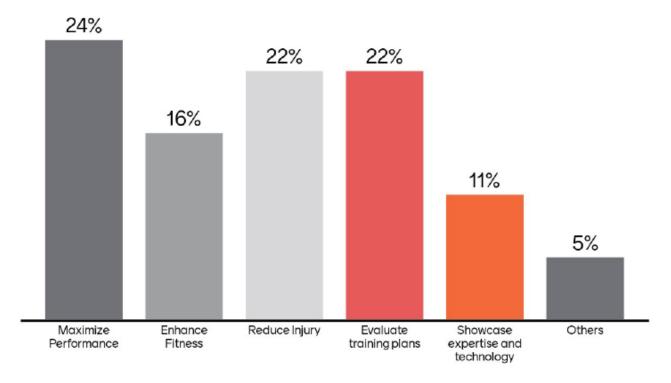
ATC Curriculum Level 1 & 2

Annual/Weekly/ Session Plan



Load **MONITORING**

What are your objectives in monitoring training load?



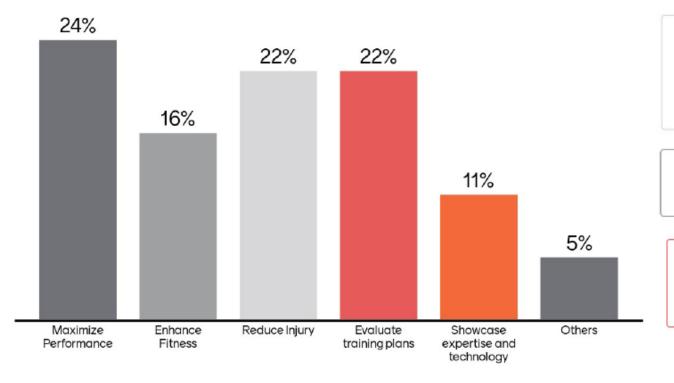
Poll of 15 SFA coaches





Load **MONITORING**

What are your objectives in monitoring training load?



Get the optimal performance of our players checking if what we want to achieve is what we really achieve.

what you plan meet the objectives

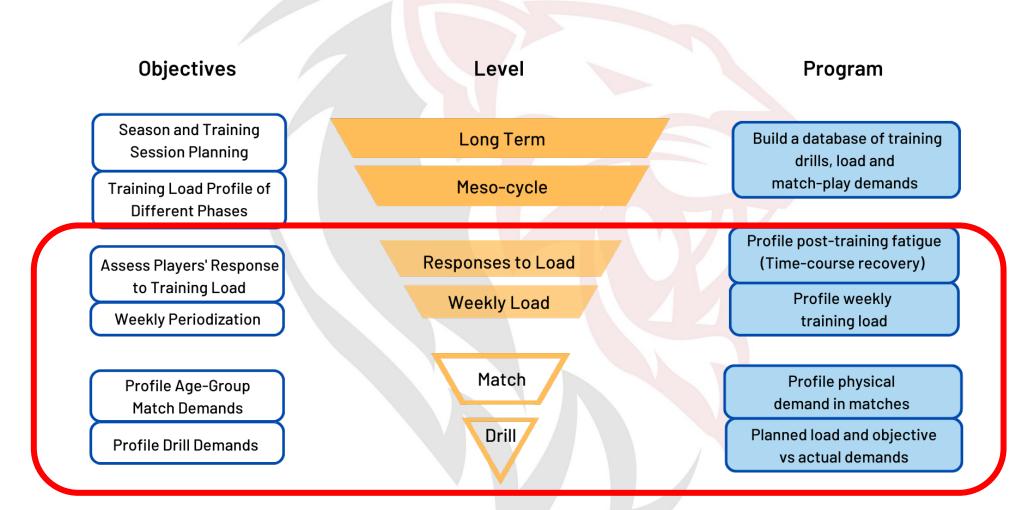
Video of the specific drill that was conducted

Poll of 15 SFA coaches





Training Monitoring ROADMAP





MATCH Profile

Match Comparison

Events

Match_1st-Half

Match_Full

)Match_2nd-Half



Overview of match running demands

This report compares the running demands with previous matches (Absolute/Relative).

The grey shaded area represents the standard deviation of selected matches that shows the variation of performance of selected metrics.

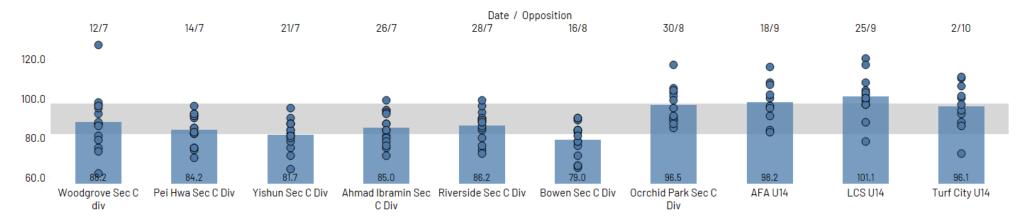
The bars represents team average data who completed full match, with the scatter dots representing individual performance (Absolute).

TD



*Only players who completed the full halves (1st/2nd) or the full match are displayed for absolute data

TD min

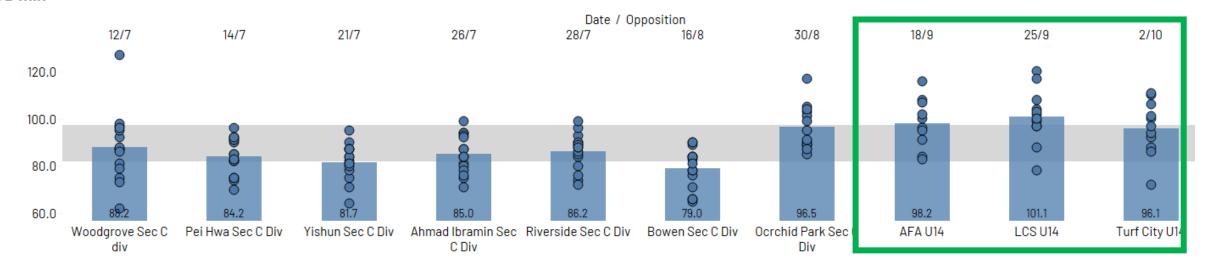


MATCH Profile



C Div

TD min



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Unpacking **INSIGHTS**

Question: To quantify the quality of offensive actions

Hypothesis: Following a successful pass, there should be fewer opponents between the ball and the goal

Packing Value: the amount of players taken out of the game by a **PASS**

Packing Rate: the number of times you outplay the opponent

> Low number of packing actions (breaking lines).



Scientific approach to answer coaches' question



